CATALOGA

We've got the most going for us.

MATTELELECTAUTIES

MATTEL ELECTRONICS SOFTWARE DIRECTORY

TITLE	INTELLIVISION	ENTERTAINMENT COMPUTER SYSTEM	ATARI 2600	IBM PC	APPLE II APPLE plus APPLE IIe	COLECOVISION
ADVANCED DUNGEONS & DRAGONS CARTRIDGE						
ADVANCED DUNGEONS & DRAGONS**** TOWER OF MYSTERY CARTRIDGE					40	
ADVANCED DUNGEONS & DRAGONS **** TREASURE OF TARMIN**** CARTRIDGE						
ADVENTURES OF TRON						
AIR RAIDERS						
ALL STAR MAJOR LEAGUE BASEBALL	, O					
B-17 BOMBER*	· · · · · · · · · · · · · · · · · · ·					
BOMB SQUAD.						
BUMP 'N' JUMP						
BURGERTIME						
FLINTSTONES	\ .					
KEYBOARD FUN						
GAME FACTORY GO FOR THE GOLD		r /r				
HEAVY ARTILLERY						
HOVER FORCE 3D						
ILLUSIONS						
KOOL-AID MAN						
LOCK 'N' CHASE						
MAJOR LEAGUE BASEBALL						
MASTERS OF THE UNIVERSE THE POWER OF HE-MAN	101					
MELODY BLASTER†						
MIND STRIKE						
MISSION X						
MOTOCROSS						
"MR. BASIC MEETS "BITS 'N' BYTES"						
NBA BASKETBALL	1					
NFL FOOTBALL						
NHL HOCKEY						
NIGHT STALKER		prong.				
NUMBER JUMBLE						
PARTY LINE						
PGA GOLF						
PINBALL						
SCOOBY-DOO'S MAZE CHASE						
SHARK! SHARK!						
SPACE SPARTANS*						
SUPER CHALLENGE BASEBALL						
SUPER CHALLENGE FOOTBALL						
SUPER NASL SOCCER	0					
SUPER NFL FOOTBALL						
THE JETSON'S WAYS WITH WORDS						
THUNDER CASTLE						
TRON DEADLY DISCS						
TRON MAZE-A-TRON	я					
TRON SOLAR SAILER*	п					
U.S. SKI TEAM SKIING	•					IDE I II I I
WORLD SERIES MAJOR LEAGUE BASEBALL		-				

for use with Intellivoice Voice Synthesis Module
 □ under development for 1984
 † tor use with Intellivision Music Synthesizer and Computer Adaptor
 ■ currently available at retail

MATTEL ELECTRONICS

INTELLIVISION

INTELLIVISION® II Master Component

INTELLIVISION® System Changer

INTELLIVISION® Entertainment Computer System



INTELLIVISION® ENTERTAINMENT COMPUTER SYSTEM.

From the beginning, Intellivision has been way ahead of the game in home video technology.

Now we've taken Intellivision even further. With new peripheral hardware and software to expand Intellivision into a home video system of the future.

The Intellivision® Entertainment Computer System.

A system that brings the fun of music and the magic of computer to the home video screen.* An entertaining new way to experience the world of computers. Learn to read and compose music. Or play super-advanced video games.



INTELLIVISION® SYSTEM CHANGER

Now Intellivision owners have the best of both worlds. Because now there's a way to plug Atari† 2600 compatible games into your Intellivision: system.

Just plug in our System Changer to the Intellivision Master Component: to accept Atari 2600 compatible cartridges. That means Intellivision owners can enjoy the entire library of Atari compatible games, including Activision, Imagic, M Network and others.

Now Atari owners can finally upgrade to Intellivision, without leaving all their Atari 2600 cartridges behind.

The System Changer has many of the same features as the Atari 2600. Like left and right difficulty switches, plus a color/black and white switch. You can even plug in the Atari joystick, or other compatible joysticks.

Put the System Changer together with Intellivision: and you've got access to the largest home video game library available anywhere. Now Intellivision plays the most games and the best games.



INTELLIVISION® II MASTER COMPONENT

The action is realistic. The graphics exciting. The games challenging. Intellivision continues to be one of the most sophisticated home video game systems ever created.

Intellivision II is lighter and more streamlined than the original Master Component. The hand controllers are completely detachable and feature longer cords for added convenience. And since Intellivision II is compatible with all the Intellivision game cartridges, it still plays the same exciting games.**

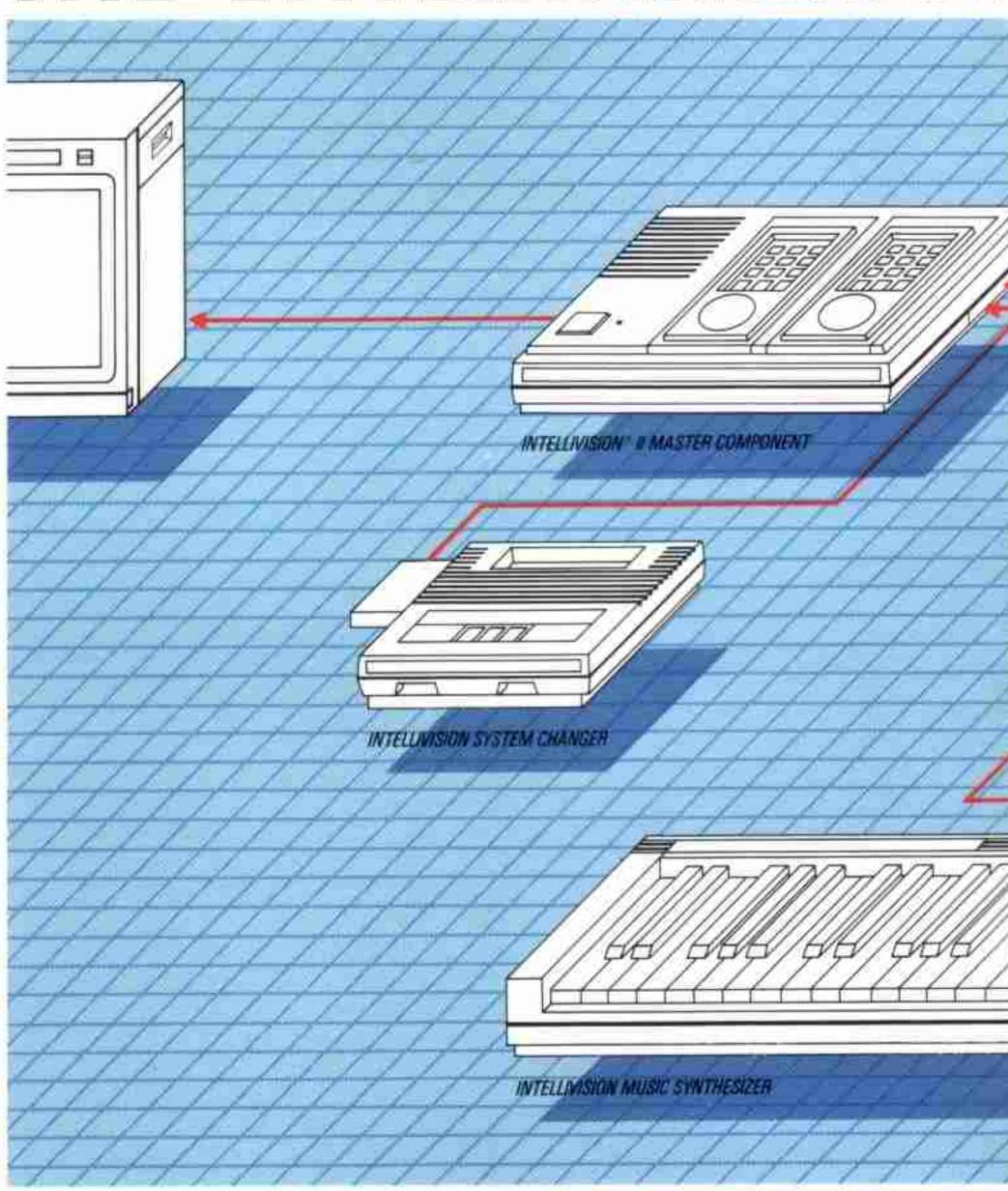
But great games are only the beginning.

You can expand Intellivision into an advanced Entertainment Computer System, simply by adding a variety of peripherals. Start with Intellivision II or the original Master Component and go as far as your imagination will take you.

There's the System Changer that lets your Intellivision system play Atari† 2600 compatible games.‡ And our new Computer Keyboard with adaptor that turns Intellivision into a home computer. You can also plug in the Music Synthesizer to the adapter to experience the world of music.

Because when you start with Intellivision II, the fun never ends.

THE ENTERTAINMENT



THE COMPUTER MODULE

Now you can turn Intellivision into an entertainment computer system for the whole family. With our new Intellivision Computer Adaptor and Computer Keyboard, sold together as the Intellivision Computer Module.

COMPUTER ADAPTOR

The Intellivision Computer Adaptor simply plugs into any Intellivision Master Component to unlock the power of its 16-bit microprocessor. The adaptor features a simple BASIC program

language built right in. And 2K RAM to expand the Intellivision memory. It even expands the sound capabilities of Intellivision.

But the real power of the Computer Adaptor is its ability to accept Intellivision peripherals. Like our Computer Keyboard that turns Intellivision into a fun family computer. Or our Music Synthesizer (sold separately) that makes learning music as easy as playing games.

COMPUTER KEYBOARD

The Intellivision Computer Keyboard looks just like a standard typewriter keyboard. With 49 keys to give you a complete alphanumeric input device.

It plugs directly into the Computer Adaptor and is fully programmable. Since simple BASIC is already built into the system, the Computer Keyboard can be programmed to perform simple home computer functions.

The unique color-coded graphics approach to teaching BASIC programming can make learning as entertaining as a game. It also works with fun educational games that turn your computer into a full-time tutor.

The Intellivision Keyboard even makes playing more advanced, with a whole new generation of super games (sold separately). Video games you can modify yourself and the most advanced graphics on Intellivision yet.



INTELLIVISION® MUSIC SYNTHESIZER. NOW LEARNING MUSIC CAN BE ALL FUN AND GAMES.

Learning and playing music can now be as fun and easy as playing a video game.

And that's exactly what our new Intellivision Music Synthesizer is all about.

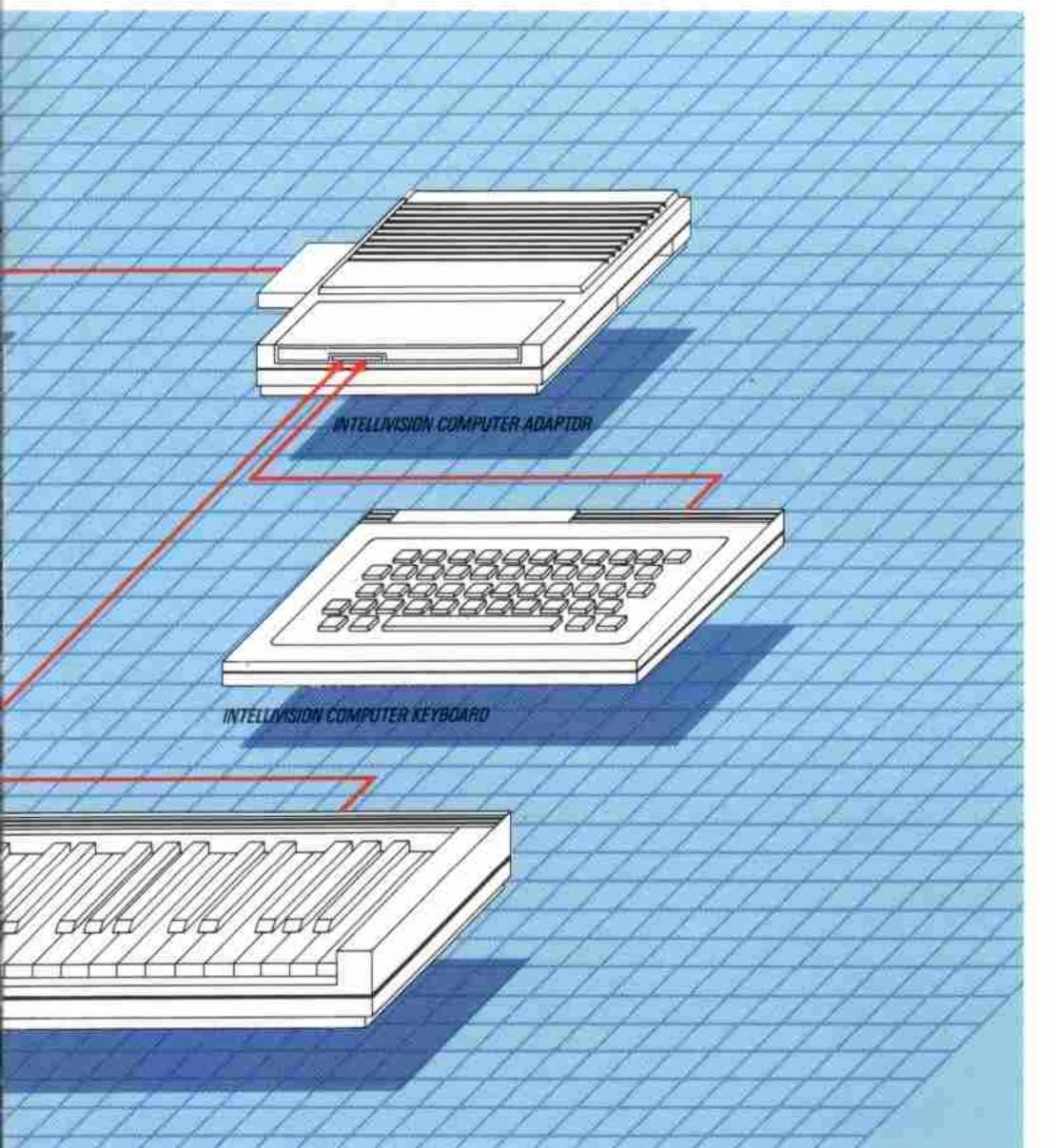
It's a full size, 49-key music keyboard. With the same look, feel and touch as a real organ keyboard. Which makes it all the easier for kids and adults to apply their Intellivision skills directly to a piano or organ.

Together with the Intellivision Computer Adaptor and Master Component, the keyboard becomes a six-note, polyphonic synthesizer. A unique audio/video environment that lets any member of the family learn to read music. Compose their own melodies. Even learn to play their favorite songs by playing a video game.

The Intellivision Music Synthesizer. It'll have you playing



COMPUTER SYSTEM



- *When used with the music synthesizer or computer module, sold separately.
- **Except the Electric Company ** Word Fun** cartridge.
- +Trademark of Atari, Inc.
- Intellivision® Model #2609 requires factory modification.
- Available only with Computer Keyboard.

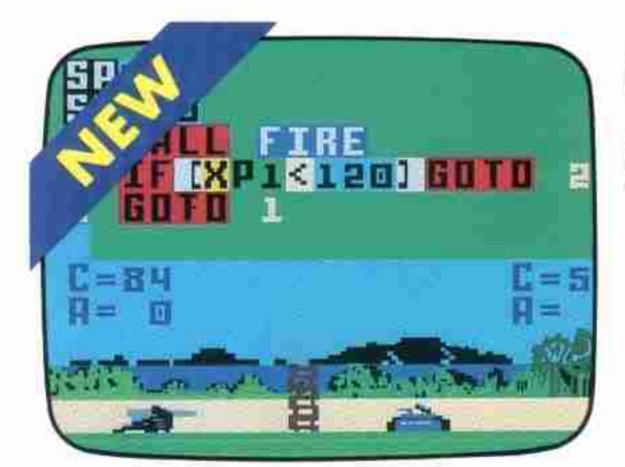
 Music Synthesizer and cartridge each sold separately.

INTELLIVISION® COMPUTER SOFTWARE

Mattel Electronics has earned a reputation for developing software programs that lead the industry in outstanding graphics, realistic action and sophisticated game play.

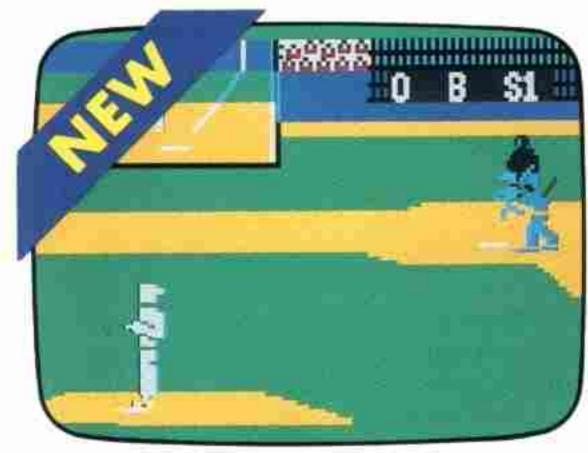
And, quite frankly, the Intellivision® software for the Enter-

tainment Computer System is some of the best we've ever written.



MR. BASIC MEETS BITS 'N' BYTES™ 4536

Use the computer keyboard or hand controllers as you learn BASIC programming with a choice of the cannons, vampire bats or Mr. Basic games.



you want.

Choose from a variety of super video games, fun computer

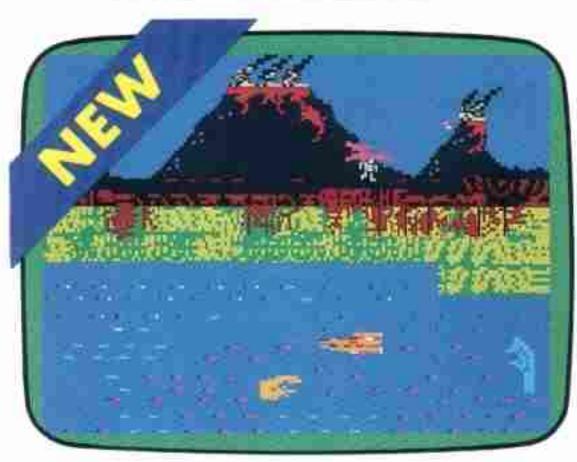
entertaining educational games. And most games are user-

modifiable. So you can make them as easy or as difficult as

programming games, an innovative musical game and

WORLD SERIES MAJOR LEAGUE BASEBALL* 4537

The ultimate baseball game allows you to program batting and pitching statistics for the team of your choice and then watch them from various simulated TV-camera perspectives.



GAME FACTORY™ 4539

Create your own video game using built-in graphics and game play options. Finish the design of your custom game and challenge your friends.



SUPER NFL** FOOTBALL

(working title) 4696 So realistic you'll be checking for grass stains. This fast-paced game has penalties called and game stats displayed. Includes extra burst of speed for offensive players.



FLINTSTONES+ KEYBOARD FUN™ 4535

The Flintstones and their friends teach you useful Keyboard skills through an exciting, colorful videogame.



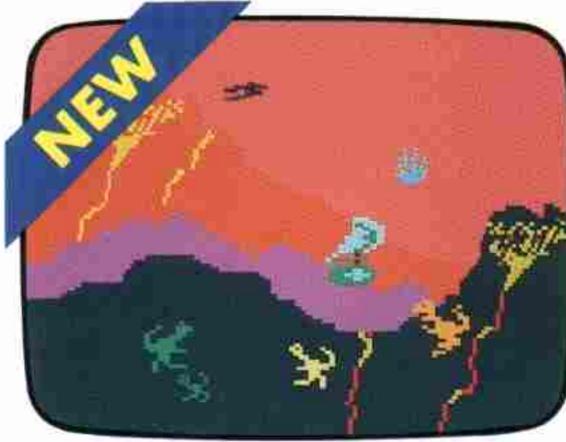
MIND STRIKE" 4531

A strategy board game with unique graphics pits you against the computer. Choose from 50 playing boards or create your own.



JETSONS'+ WAYS WITH WORDS™ 4543

The Jetsons' characterize this colorful action-packed videogame. You can improve spelling, reading and word recognition skills while having fun doing it.



NUMBER JUMBLE 4544

Add, subtract, multiply and divide at your own pace. The games get harder as you get smarter.



SCOOBY DOO'S: MAZE CHASE™ 4533

You're Scooby Doo, chasing ghosts through a baffling maze, when suddenly you discover that you're the one being chased by an evil skull and crossbones.



MELODY BLASTER™ 4540

Based on the popular Astrosmash® game, learn how to play music by shooting falling notes in the pattern of a popular song. For use with the Music Synthesizer.

NOTE: We have made this catalog as complete as possible. Product illustrations, descriptions and availability are based upon information available at the printing date. Mattel Electronics reserves the right to make changes, without notice or obligation, to product specifications and/or availability. Current information should be obtained from your Mattel Electronics sales representative or your dealer before ordering or purchasing.

^{*}Trademarks used under license from Major League Baseball Promotion Corporation.

^{**} Trademark used under license from NFL Properties.

[†]JETSONS' and FLINTSTONES @ 1983 Hanna-Barbera Production, Inc.

ISCOOBY DOO © 1982 Hanna-Barbera Productions, Inc.

MATTEL ELECTRONICS

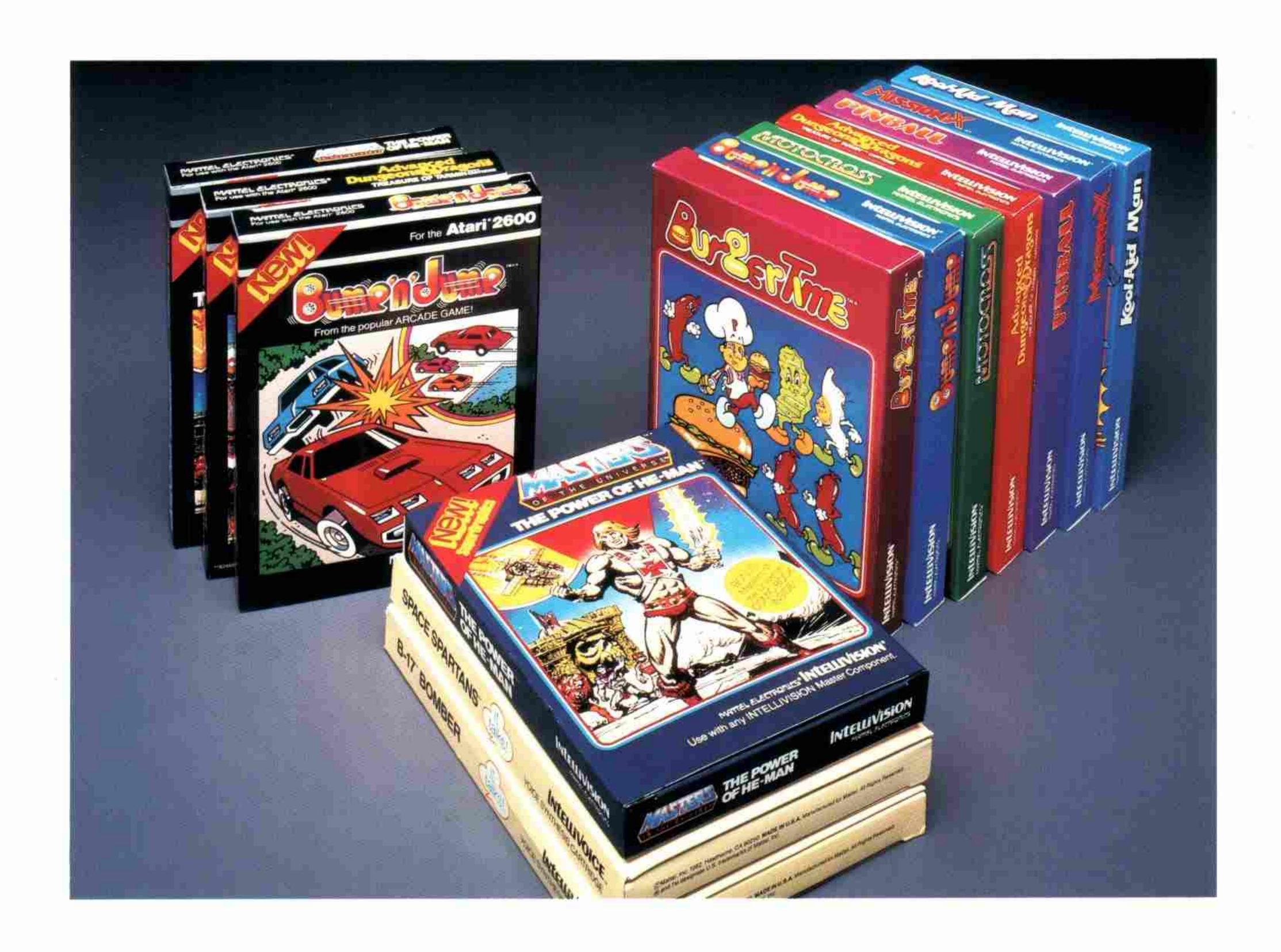
VIDEO GAME SOFTWARE

INTELLIVISION®

INTELLIVOICE®

ATARI® 2600

COLECOVISION®



INTELLIVISION® GAMES

Intellivision games are known for superior graphics, captivating game play and unequaled challenge. The same qualities you find in arcade games.

And this year we've got quite a line-up. From the newest in our successful series of ADVANCED DUNGEONS & DRAGONS™*

video games to the official videogame of the 1984 Winter Olympics, to a 3-dimensional game with 3-D glasses packed in . . . We've got the most going for us!

These games are so realistic you may have to remind yourself it's only a game.



ILLUSIONS (working title) 7743
The enchanted mirror splits you into multiple images. You must become whole before time runs out. Changing stairways and folding cubes with SuperGraphics try to keep you from safety.



THUNDER CASTLE* 4469

As a knight in shining armor, journey through the enchanted forest. Dragons, sorcerers and demons lurk in full SuperGraphic evilness. But you have the power to defeat them.



GO FOR THE GOLD" 7526

Four Intellivision sports hits in a single cartridge makes the "Official videogame of the 1984 Winter Olympics" a winner—play Skiing, Hockey, Basketball and Boxing.



MISSION X A437

You're flying a top secret bombing raid over enemy territory, and your mission is to wipe out enemy battleships, tanks, artillery guns and bridges! Based on the arcade game.



PARTY LINE (working title) 7744
Three new games in one bring new dimensions to home entertainment. Designed for two teams or two players, choose from games featuring rollerskaters, construction workers, or flying saucers.



ALL STAR MAJOR LEAGUE BASEBALL ** 5789

Nine innings of action-packed baseball where you have to hit fastbreaking curve balls and smoking fastballs, as well as catch fly balls and grounders. Play a friend or the computer!



MASTERS OF THE UNIVERSE™:
THE POWER OF HE-MAN: 4689
In this game based on the 1982 "Toy of the

In this game based on the 1982 "Toy of the Year" male action series, you are He-Man and must make it to CASTLE GRAYSKULL™ to defeat SKELETOR.™



ADVANCED DUNGEONS & DRAGONS™△△ TREASURE OF TARMIN™△△ Cartridge 5300

Slay the dreaded Minotaur and capture Tarmin's treasure to win this strategy game. But finding the treasure is a task in itself!



HOVER FORCE™ 3-D 7742

With 3-D glasses, you get a terrific perspective from your helicopter and can spot the terrorist locations throughout the city.



ADVANCED DUNGEONS & DRAGONS™ *
TOWER OF MYSTERY (working title)
Cartridge 4692

Stuck on top of the Tower of Mystery, you must preserve your strength and protect the treasure as you attempt to escape.



BUMP 'N' JUMP™△ 4688

If you can't bump 'em, you've got to jump 'em!
It's the wackiest thing to happen to driving
since the rush hour. Based on the arcade
game.



BURGERTIME™△ 4549

As Chef PETER PEPPER, you are trying to build terrific hamburgers while menacing hot dogs, pickles and eggs are out to ruin your meal! Based on the arcade game.

ATARI® 2600 GAMES

With games for Atari 2600, Mattel Electronics opens up a whole new world of video gameplay.

Gameplay with the same realism, action and sophistication that's made Intellivision games so popular.

And now we're introducing several sure winners including

ADVANCED DUNGEONS & DRAGONS™ * TOWER OF MYSTERY (working title) cartridge and MASTERS OF THE UNIVERSE™‡ THE POWER OF HE-MAN!™ :

Even though you're playing them on Atari, you can tell they're from Mattel Electronics.



ADVANCED DUNGEONS & DRAGONS™△△

TREASURE OF TARMIN™△△ Cartridge 4325
Slay the dreaded Minotaur and capture Tarmin's treasure to win this strategy game. But finding the treasure is a task in itself!



MASTERS OF THE UNIVERSE": THE POWER OF HE-MAN": 4319 In this game based on the 1982 "Toy of the Year" male action series, you are He-Man and must make it to CASTLE GRAYSKULL™ to defeat SKELETOR."



ADVANCED DUNGEONS & DRAGONS " TOWER OF MYSTERY (working title) Cartridge 7175

Stuck on top of the Tower of Mystery, you must preserve your strength and protect the treasure as you attempt to escape.



BURGERTIME"A 4518

As Chef PETER PEPPER, you are trying to build terrific hamburgers while menacing hot dogs, cheese and breadsticks are out to ruin your meal! Based on the arcade game.



BUMP'N'JUMP™△ 7045

If you can't bump 'em, you've got to jump 'em! It's the wackiest thing to happen to driving since the rush hour. Based on the arcade game.

COLECOVISION® GAMES

Now the expanding base of ColecoVision owners can play Intellivision hits! Our first introductions will be successful



BURGERTIME™△ 7514

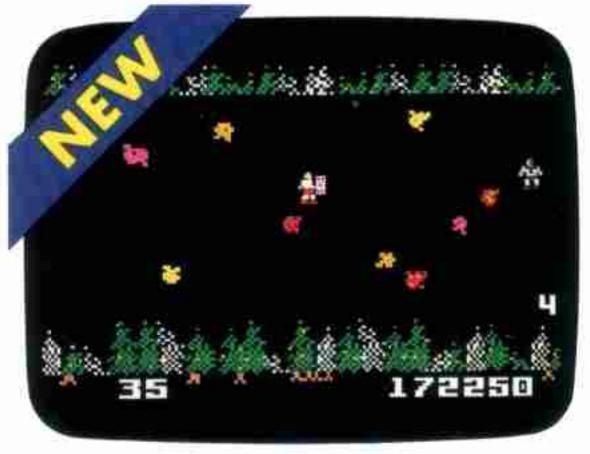
As Chef PETER PEPPER, you are trying to build terrific hamburgers while menacing hot dogs, pickles and eggs are out to ruin your meal! Based on the arcade game.

arcade games like BURGERTIME™△ and BUMP 'N' JUMP,™△ as well as MASTERS OF THE UNIVERSE™‡, THE POWER OF **HE-MAN™**‡ and the phenomenal new ILLUSIONS (working title).



BUMP 'N' JUMP™△ 7575

If you can't bump 'em, you've got to jump 'em! It's the wackiest thing to happen to driving since the rush hour. Based on the arcade game.



MASTERS OF THE UNIVERSE™: THE POWER OF HE-MAN ": 7759

In this game based on the 1982 "Toy of the Year" male action series, you are He-Man and must make if to CASTLE GRAYSKULL™ to defeat SKELETOR.™

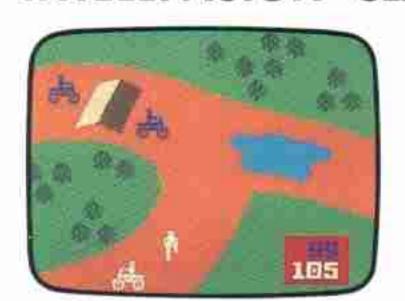


ILLUSIONS (working title) 7760

The enchanted mirror splits you into multiple images. You must become whole before time runs out. Changing stairways and folding cubes try to keep you from safety.

- *ADVANCED DUNGEONS & DRAGONS is a trademark owned by and used under license from TSR, INC. This cartridge is approved by TSR, INC., the publisher of the 'Fantasy Role-Playing Games' sold under the trademark ADVANCED DUNGEONS & DRAGONS.* © 1983 TSR, INC. All Rights Reserved.
- **Trademark used under license from Major League Baseball Promotion Corporation
- +© 1982 OCOG Sarajevo 1984
- :MASTERS OF THE UNIVERSE, HE-MAN, CASTLE GRAYSKULL and SKELETOR are trademarks owned by and used under license from Mattel, Inc.
- ABUMP 'N' JUMP, BURGERTIME and MISSION X are trademarks of DATA EAST USA, INC. used under license. 1982 DATA EAST USA, INC.
- ADVANCED DUNGEONS & DRAGONS and TREASURE OF TARMIN are trademarks owned by and used under license from TSR, INC. This cartridge is approved by TSR, INC., the publisher of the 'Fantasy Role-Playing Games' sold under the trademark ADVANCED DUNGEONS & DRAGONS.* © 1982 TSR, INC. All Rights Reserved.

INTELLIVISION® CLASSICS



MOTOCROSS 3411



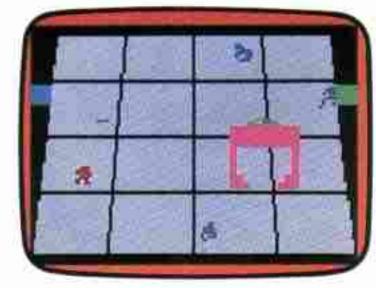
PINBALL 5356



BUZZ BOMBERS" 4436



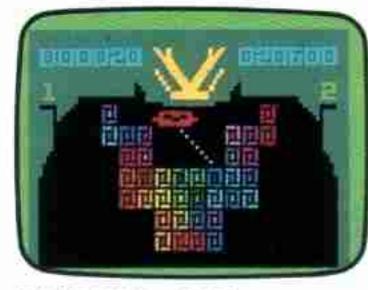
SHARK! SHARK! 5787



TRON DEADLY DISCS*



KOOL-AID MAN"** 4675



VECTRON" 5788



LOCK 'N' CHASE"+ 5637



NIGHT STALKER" 5305



ADVANCED DUNGEONS & DRAGONS": CARTRIDGE 3410



NFL FOOTBALL 2610



MAJOR LEAGUE BASEBALL 2614



NBA BASKETBALL 2615



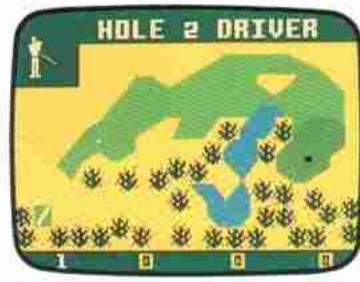
NHLAHOCKEY 1114

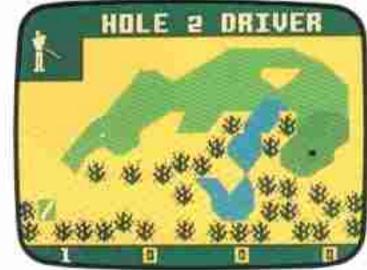


SKIING 1817



NASL SOCCER 1683





PGA GOLF 1816

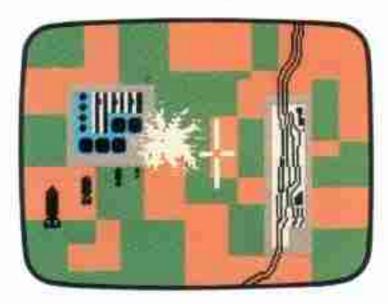




INTELLIVOICE®



BOMB SQUAD® 3883



B-17* BOMBER 3884



SPACE SPARTANS" 3416



TRON SOLAR SAILER* 5393



INTELLIVOICE" 3330

ATARI® 2600 CLASSICS FROM MATTEL ELECTRONICS®



ADVENTURES OF TRON* 4317



KOOL-AID MAN" . 4648



SUPER CHALLENGE" FOOTBALL 5658



TRON DEADLY DISCS* 5662



SUPER CHALLENGE" BASEBALL 5665



AIR RAIDERS™ 5861

^{*© 1982} Walt Disney Productions, Inc.

^{**} KOOL-AID MAN" is a trademark of General Foods Corporation. © 1983 General Foods Corporation. tLOCK 'N' CHASE is a trademark of DATA EAST USA, INC., used under license. © 1981, 1982 DATA EAST USA, INC.

[:] ADVANCED DUNGEONS & DRAGONS is a trademark owned by and used under license from TSR, INC. This cartridge is approved by TSR, INC., the publisher of the 'Fantasy Role-Playing Games' sold under the trademark ADVANCED DUNGEONS & DRAGONS.* © 1982 TSR, INC. All Rights Reserved.

[△]Trademark used under license from designated owners.

NOTE: We have made this catalog as complete as possible. Product illustrations, descriptions and availability are based upon information available at the printing date. Mattel Electronics reserves the right to make changes, without notice or obligation, to product specifications and/or availability. Current information should be obtained from your Mattel Electronics sales representative or your dealer before ordering or purchasing.

MATTEL ELECTRONICS

HOME COMPUTER SOFTWARE

IBM® PC

APPLE® II, APPLE® II E AND II PLUS





SOFTWARE FOR IBM AND APPLE PERSONAL COMPUTERS.

Finally owners of IBM* and Apple** personal computers can have a little fun. With a new line of entertainment software, Mattel Electronics becomes one of the first video game manufacturers to make software that's compatible with the IBM Personal Computer and the Apple II, Apple II E and II Plus. So you can turn your IBM or Apple computer into an advanced video entertainment system. With fast-paced action, super quality graphics and realistic game play.

Our most popular games now are available. Including BurgerTime™†, the sensational arcade game.

LOCK 'N' CHASE" 1 4555

Maneuver your thief through the maze, picking up gold bars and avoiding the billyclub swinging cops.

IBM



BURGERTIME"+ 4556

As Chef PETER PEPPER, you are trying to build terrific hamburgers while menacing hot dogs, pickles and eggs are out to ruin your meal! Based on the arcade game.

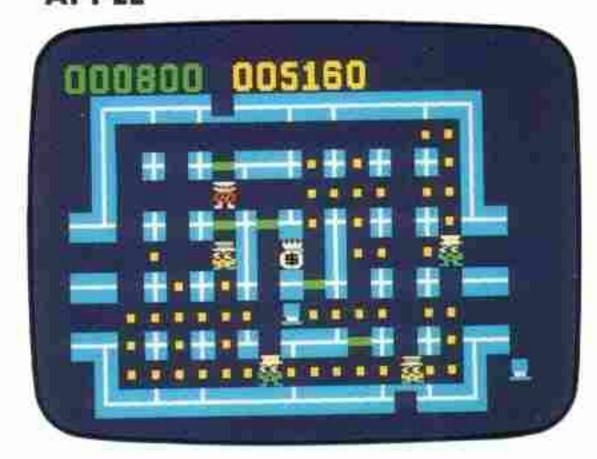
IBM



NIGHT STALKER" 4553

Relentless robots have you on the run. You can hide in bunkers but watch out for dangerous spiders and bats.

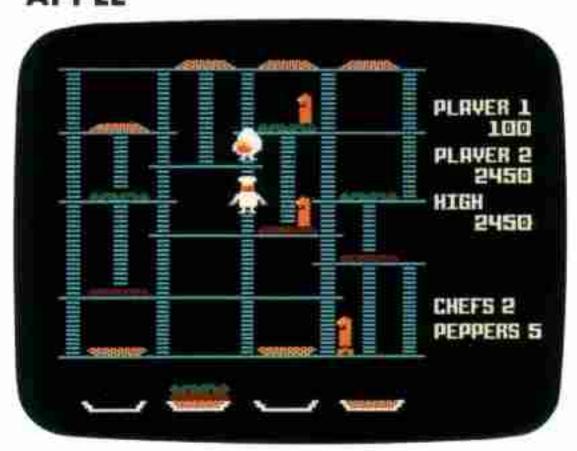
APPLE



LOCK 'N' CHASE": 4522

Maneuver your thief through the maze, picking up gold bars and avoiding the billyclub swinging cops.

APPLE



BURGERTIME™† 4519

As Chef PETER PEPPER, you are trying to build terrific hamburgers while menacing hot dogs, pickles and eggs are out to ruin your meal! Based on the arcade game.

ADDIE



NIGHT STALKER" 4524

Relentless robots have you on the run. You can hide in bunkers but watch out for dangerous spiders and bats.

APPLE



PIRATES OF THE NILE™ 7747

Travel through the catacombs of the pharoah's ancient tomb to uncover the hidden treasure. Avoid guardian spirits as you return to your ship.

APPLE



HEAVY ARTILLERY™ 7748

Direct your forces to capture the opposing base. Map out your strategy and go to battle.

NOTE: We have made this catalog as complete as possible. Product illustrations, descriptions and availability are based upon information available at the printing date. Mattel Electronics reserves the right to make changes, without notice or obligation, to product specifications and/or availability. Current information should be obtained from your Mattel Electronics sales representative or your dealer before ordering or purchasing.

^{*} IBM is a trademark of International Business Machines, Corp.

^{**}Apple is a trademark of Apple Computer, Inc.

[†] BURGERTIME is a Trademark of DATA EAST USA, INC. used under license. © 1982 DATA EAST USA, INC. ‡ LOCK 'N' CHASE is a Trademark of DATA EAST USA, INC. used under license. © 1981, 1982 DATA EAST USA, INC.

